

Welcome to Madeupsville, a town at risk of hurricanes with terribly old drainage systems! Every month, you will decide whether or not to clear your town's drainage systems to prevent road accidents and flooded homes, or to spend your budget on installing home smoke detectors to prevent home fires. Your aim is to have the fewest number of flood-affected people at the end of the game. In the case of a tie of flood-affected people, the town who was able to install the most smoke detectors will win. Let's see what the weather does!

Year	Month	Decision: check the box for your choice before the die roll		Weather: check the box for what happened when you rolled the die		Number of affected people	<i>What guided your decision?</i>
		Clear drainage	Install detectors	Sun	Storm		
1	1						
	2						
	3						
	4						
	5						
2	1						
	2						
	3						
	4						
	5						
Total							